

Legends of the Shining Jewel



This is to certify that the character known as

earned the following in the adventure
Lost Child, Angry Bear

Potion of Healing

- ATL 1-3:** cure light wounds (CL 1, Value: 50gp)
- ATL 5:** cure moderate wounds (CL 3, Value: 300gp)
- ATL 7:** cure serious wounds (CL 5, Value: 750gp)



Value: Varies Tradable: Yes
Caster Level: Varies Rarity: Common
Legality: Legal Real Value: \$0

GM Signature _____
GM Name _____
Convention _____ Date _____

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Lost Child, Angry Bear

Conclusion A/B

Conclusion A

Teddy bear

For not turning the children in, they have created a cute and cuddly little teddy bear for you. The teddy bear was created to your preferred color pattern. When the activation word is spoken, the teddy bear will animate and will either start talking to you, or dance to/sing a popular children's song. The teddy bear can do this for up to 1 hour per day, but the duration can be broken into several smaller periods of time.

In addition, once per day, as a standard action, the teddy bear can cast *sleep* (DC 15), or *daze*, (DC 14) as a sorcerer with a caster level equal to the ATL this adventure was played. As the teddy bear was empowered to protect you, it also has the ability once per day to cast *protection from evil*, as a swift action.

Color: _____

ATL Played / Teddy Caster Level: _____

(Value: 2,200, CL: 9, Tradable: Yes, Real Value \$0, Rarity: Common, Legality: Legal)

Conclusion B

Disappointment of the Temple of Destine

Bartholomew is disappointed in you and the fact that you didn't see any way to complete your mission other than attacking the children. This displeasure has the following penalties:

For the next 5 modules you play, where you are hired by the temple of Destine, you receive half the monetary reward that is offered. In addition, you have a -2 modifier to all Diplomacy checks to gather information from the temple of Destine or any of its followers.

Disappointment of the Diamond Legion

The Legion is disappointed in you and the fact that you didn't see any way to complete a mission other than attacking children. This displeasure has the following penalties:

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Value: Varies
Caster Level: Varies
Legality: Legal

Tradable: No
Rarity: Common
Real Value: \$0

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